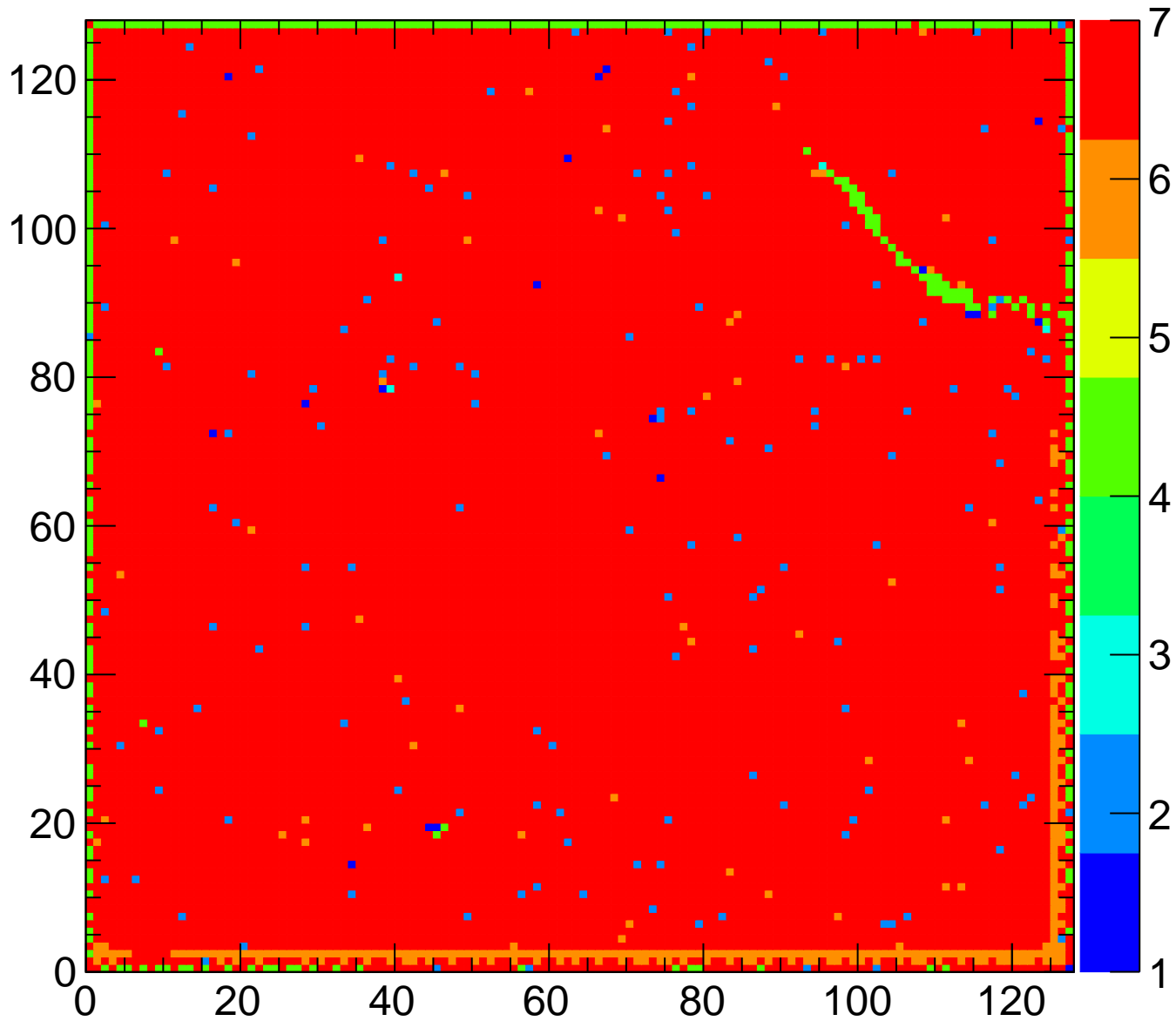


y (pixels)



As 16

x (pixels)