



# DAQ update: Data handling application

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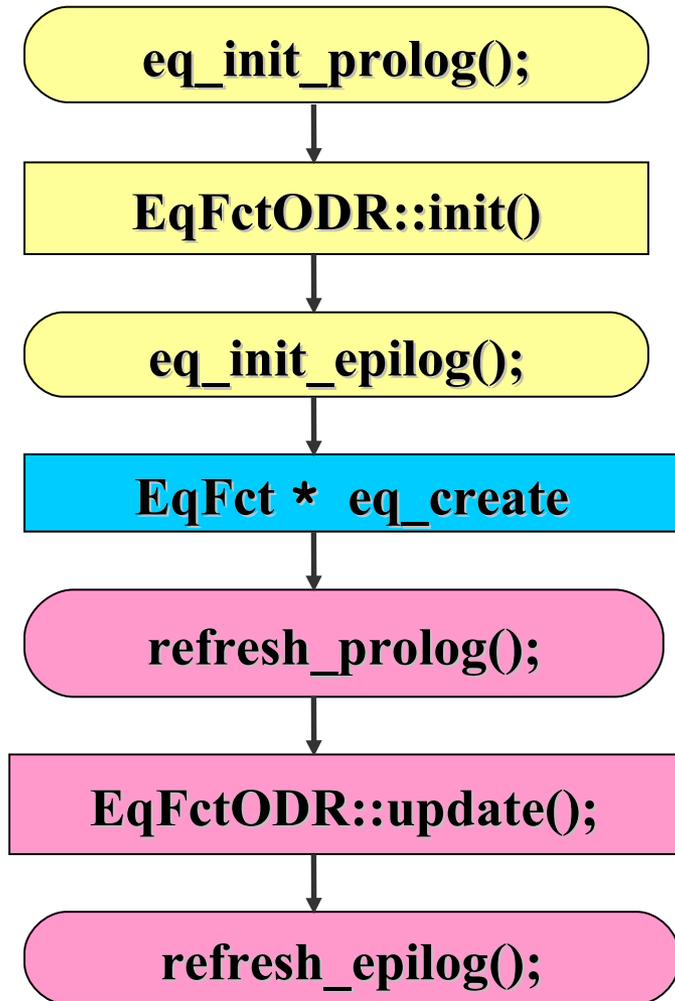


# Tasks recall

- Being done now
  - **Data handling** - Configuration/Device/Data DB
  - C&C device server
  - ODR state machine
  - Error/alarm handling
- Not yet, need h/w development
  - LDA device server
  - DIF device server
  - Full state machine



# Methods of device server



The `init()` method is called for every location during startup of the server. Initialization of the hardware may be done here

during startup of the server to `create` the locations, properties loaded.

This `update` method usually does the real work in a DOOCS server. It runs in a loop over all locations



# Methods of device server

`interrupt_usr1_prolog;`

`interrupt_usr2_prolog;`

`interrupt_usr1_epilog;`

`interrupt_usr2_epilog;`

`post_init_prolog;`

`post_init_epilog`

`eq_cancel`

external interrupts functions  
of SIGUSR1/SIGUSR2 interrupts  
from timing system

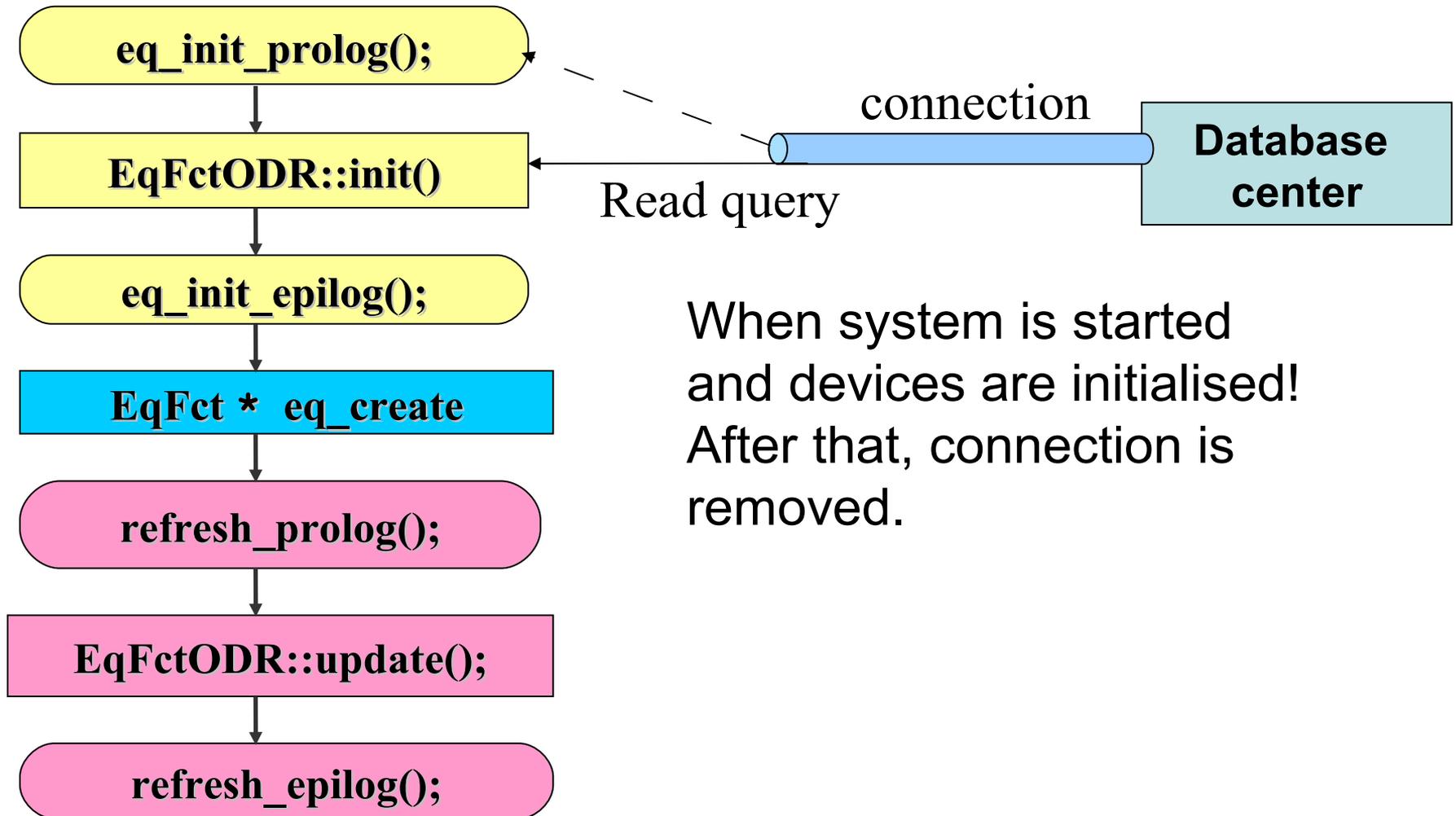
called **before the first update** of all EqFct

called **after the first update** of all EqFct

Cancel devices, kill threads

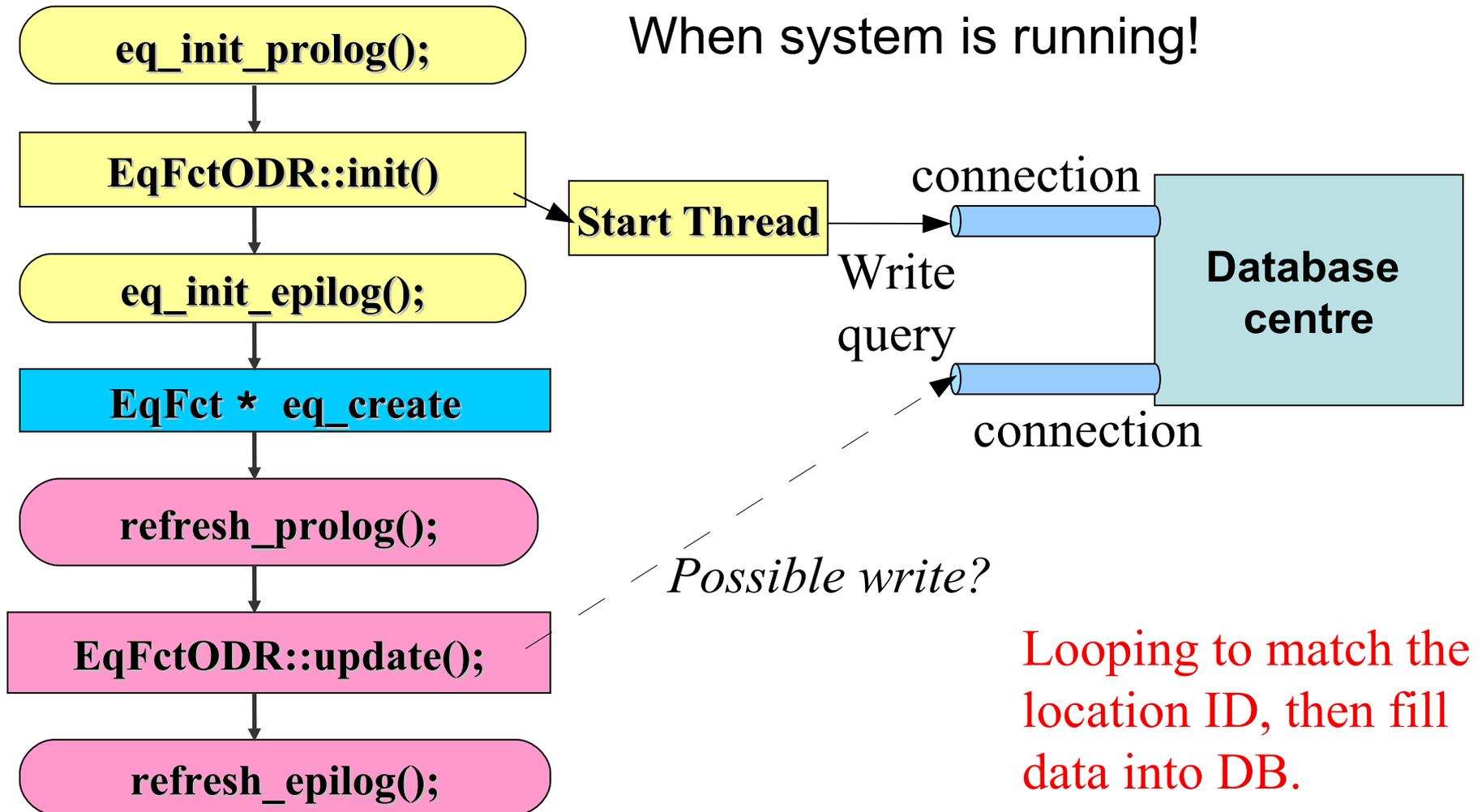


# Read configuration info from database





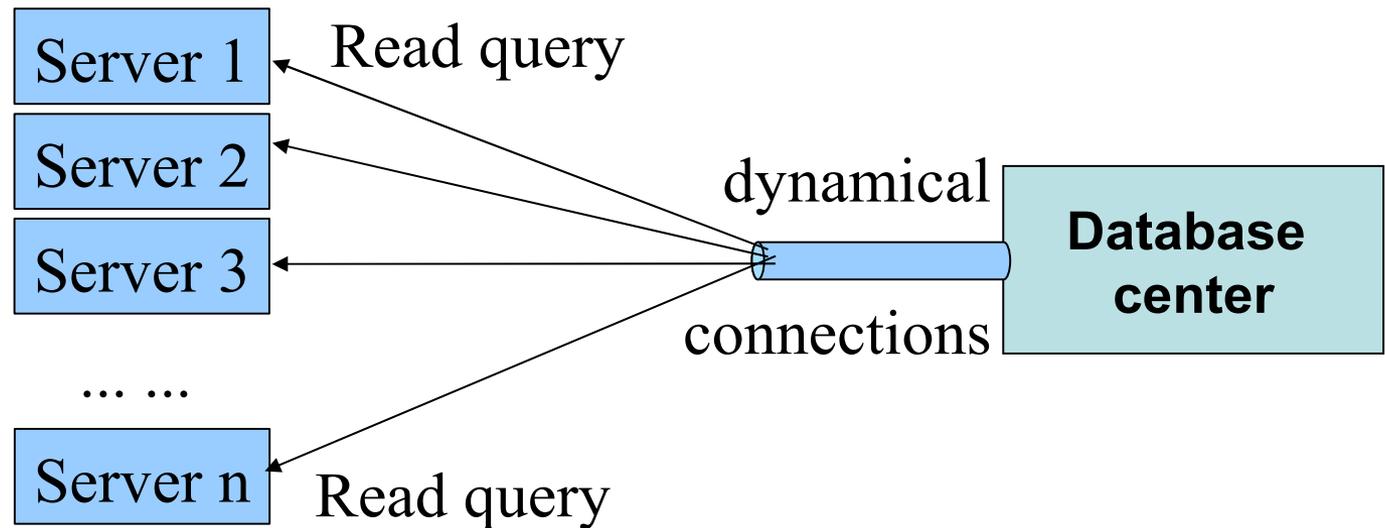
# Write info to database





# What if many servers synch read?

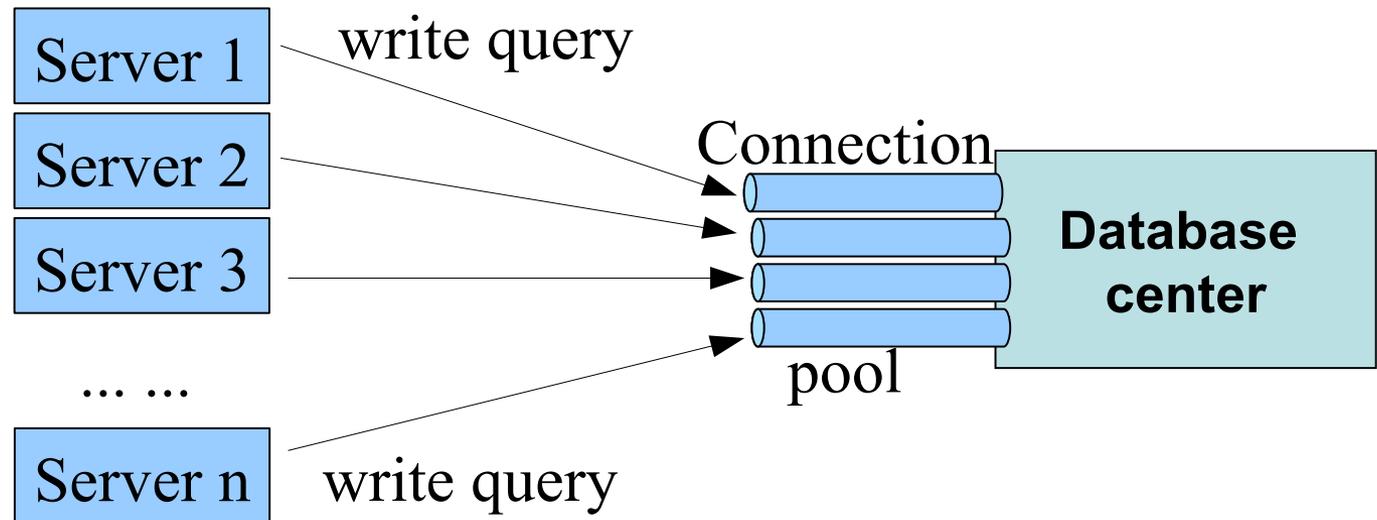
System starts:





# What if many servers synch write?

FILES (FILE\_NAME, LOCATION\_ID, CREATION\_TIME,  
CREATE\_USER, CREATE\_DATE)



Concurrently writing  
when system is running!!!



# Database issue & its performance

- The number of connections to DB will affect the MySQL database server performance;
- Unlikely have write conflicts, because of LOCATION\_ID matching. Every ID is unique.
- **Strategy**: 2 thread per connection per d/s?
  - Two threads: read & write;
  - Read thread is dynamical for initialization,
  - write thread is always running;
  - Per connection per device server for ODR;
- For test system, it's OK. But for beam test DAQ, it needs to be carefully designed.



# InnoDB Data storage engine

- Transactions enabled which is safer for multi-threads concurrently writing;
  - transaction log : recovery of data always possible
  - accept several command with one “commit” statement;
  - rollback without saving in case of problems
  - if write fails, all changes are reverted;
  - provides better concurrency (for synch writing)
  - can be backed up while running;
- InnoDB storage engine gives safer mechanism.



# Summary

- Be aware of synch writing through connections;
- Performance of database could be decreased by large number of connections;
- Device servers use 2 threads per connection;
- Better use InnoDB storage engine.