

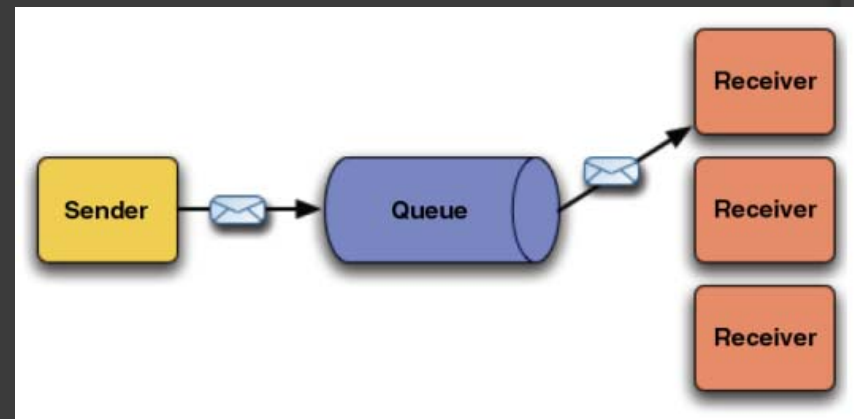
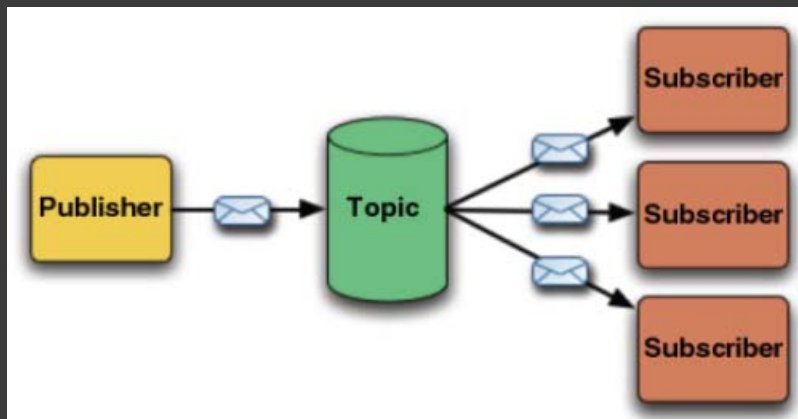
Status Report on JMS

- Introduction
- Deployment & Service Situation
- Tests & Results
- Future plans
- Conclusion

Introduction

◎ Java Messaging Service

- Messaging API
- Decouples Source and Destination
- Topic / Queue concept



JMS Usage in BE-CO

- ◎ SonicMQ since 2000
 - LASER
 - DIAMON

- ◎ FUSE ActiveMQ since 2005
 - Projects
 - SIS, INCA, Sequencer, CESAR, PM/XPOC, Concentrators, Logging
 - Middle tier servers update GUIs
 - Middle tier to Middle tier

Current Deployment

◎ 2 SonicMQ Brokers

- Deployed on 2 physical machines as cluster

◎ 10 ActiveMQ Brokers

- 6 Production , 4 Development
- Deployed on 6 physical machines
- No cluster

Deployment Issues

Issues February 2009	June 2009
Production & Development share hardware	x
Configuration not under version control	SOLVED
No test scenarios & tools	SOLVED
No unified way to upgrade / downgrade Broker	SOLVED
Insufficient Monitoring	SOLVED

Monitoring

- DIAMON
- Problem recognition time 3min
- Notification in case of problems via mail / sms

Service Issues

Issues February 2009	June 2009
Broker seems alive, but clinical dead	~
Only little knowledge about limits / behavior	SOLVED
No availability statistics	SOLVED

Current Status

Availability (last month)

ping

Determined via
sending test
message

Broker	Host Avail.	Check Avail.
JMS-INCA-PRO	100%	99.998%
JMS-CO-PRO	100%	-
JMS-PUBLIC-PRO	100%	100%
JMS-SEQ-PRO	100%	99,577%
JMS-SIS-PRO	100%	99,529%
JMS-CESAR-PRO	99,975%	99,830%

Stress Test Setup

- ④ 4 core machine with ActiveMQ 5.3 Broker
- ④ > 5000 topics
- ④ Message size 100Byte, timeout ½ h
- ④ 40 Consumers
 - Each subscribes to all topics
- ④ 6 Producers
 - Each publishes to all topics
- ④ 300ms delay limit

Testing

⦿ Default scenario

- 4500 msg/sec, 5K Topics, 20K Subscriptions (500 Subscriptions / Connection)

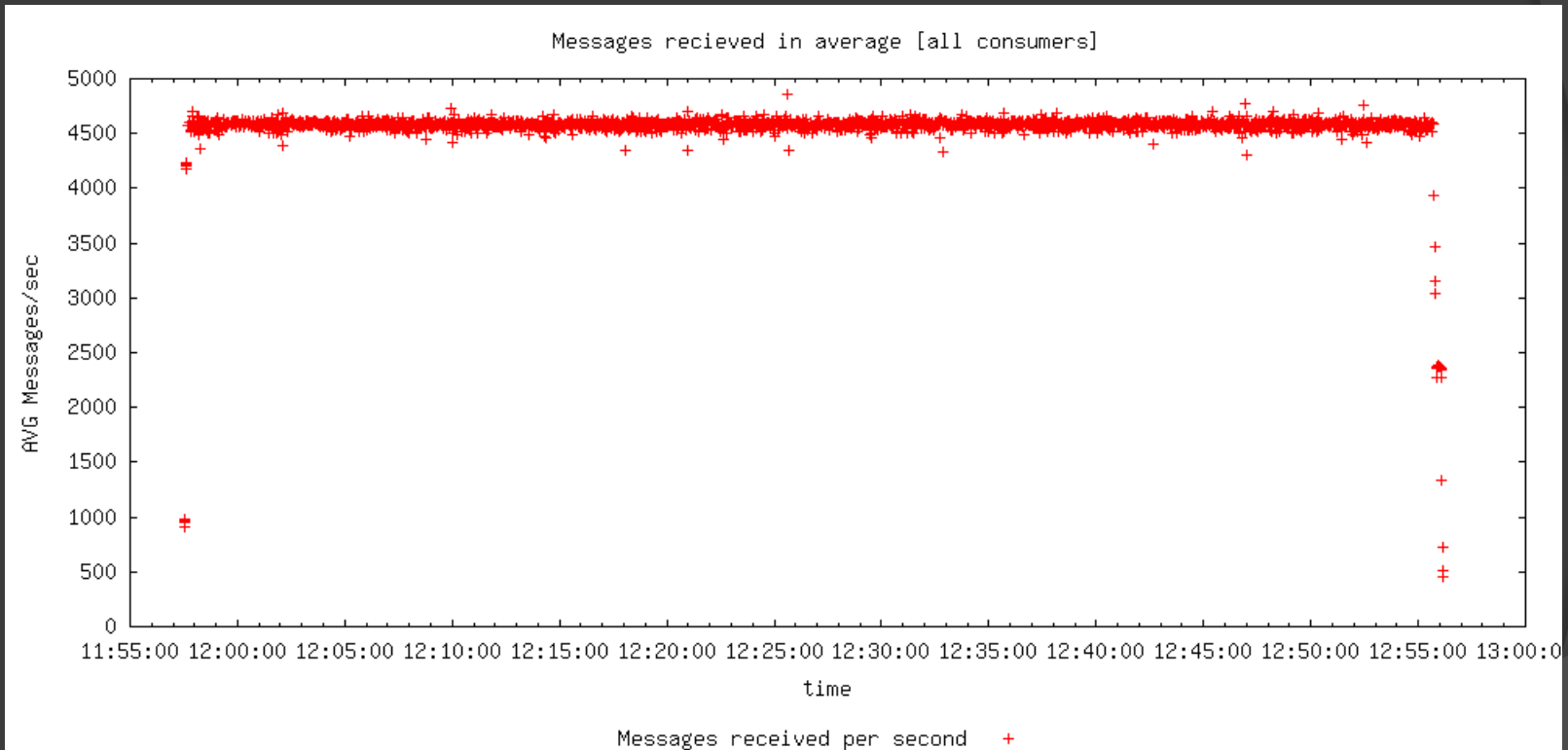
⦿ Measurement Aspects

- Relation CPU load and Message throughput
- Identify impact of
 - increasing Connections
 - increasing Subscriptions
- Message delivery time

Result Example

Messages received/sec over time

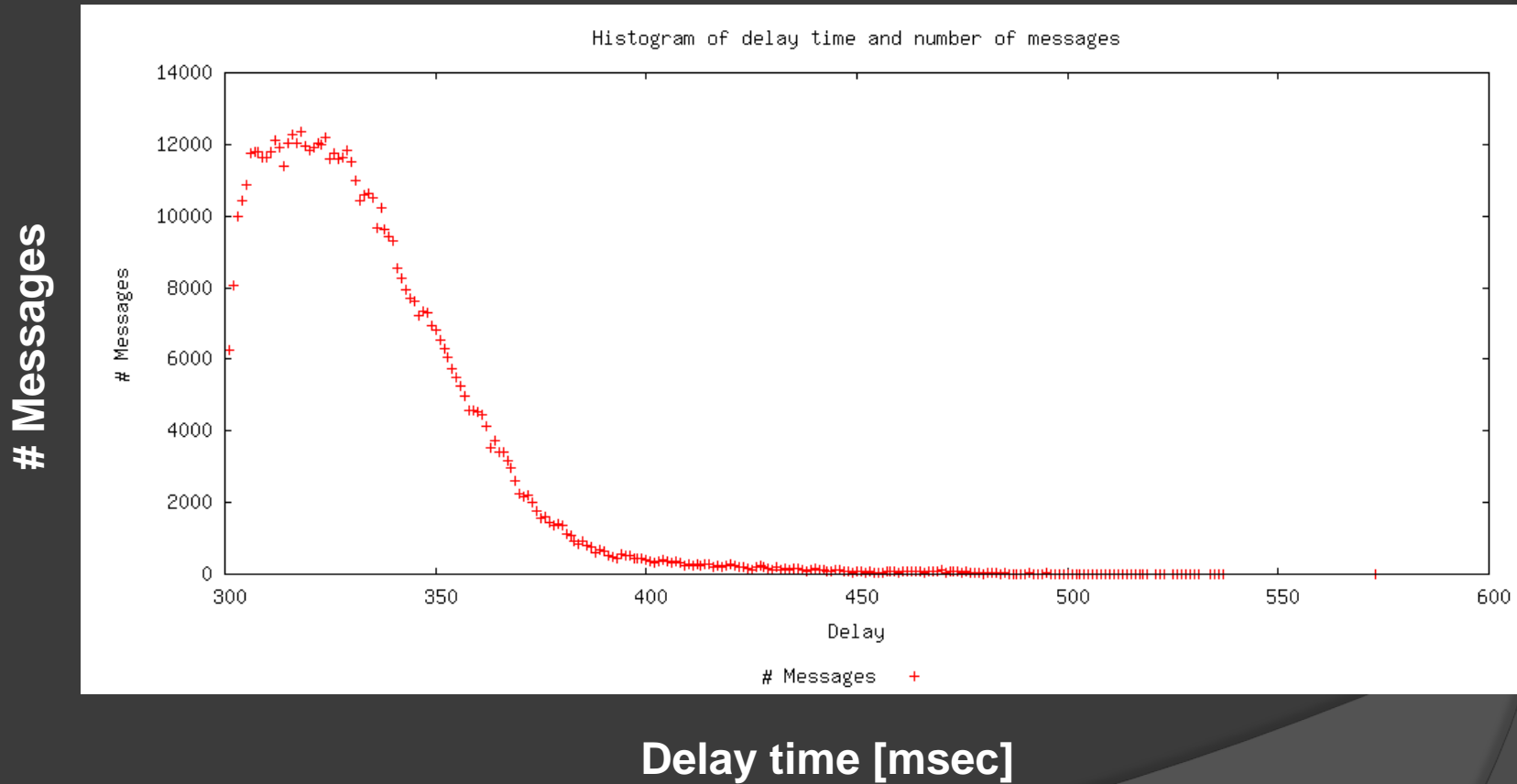
AVG Messages / sec



time

Result Example

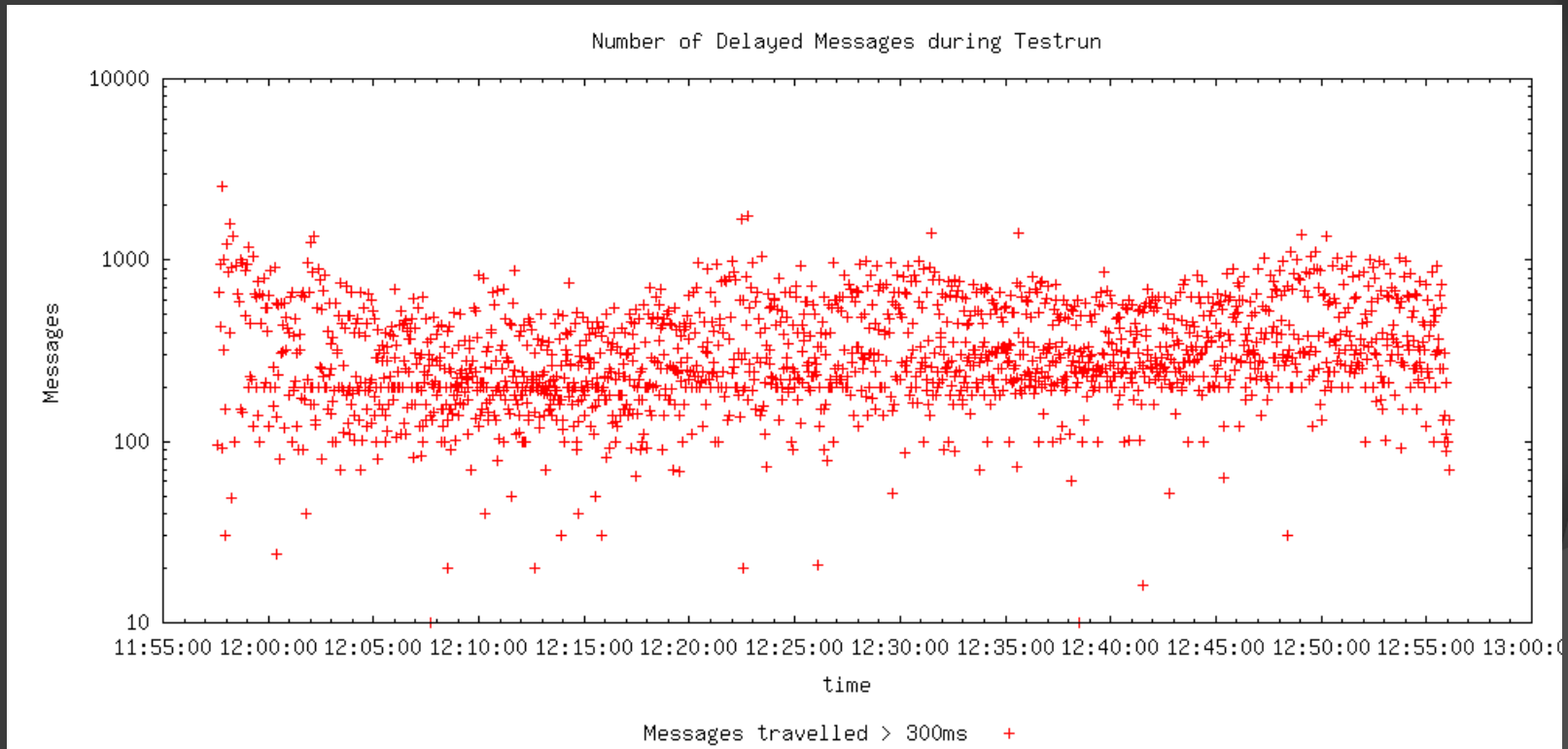
- Histogram of delayed message distribution



Result Example

- Number of “late” ($>300\text{ms}$) messages for test duration

Delayed Messages



time

Message Delay Summary

- ⦿ Measuring delayed Message
 - ~ 99.32% of messages delivered < 300ms
 - Rest < 1 sec

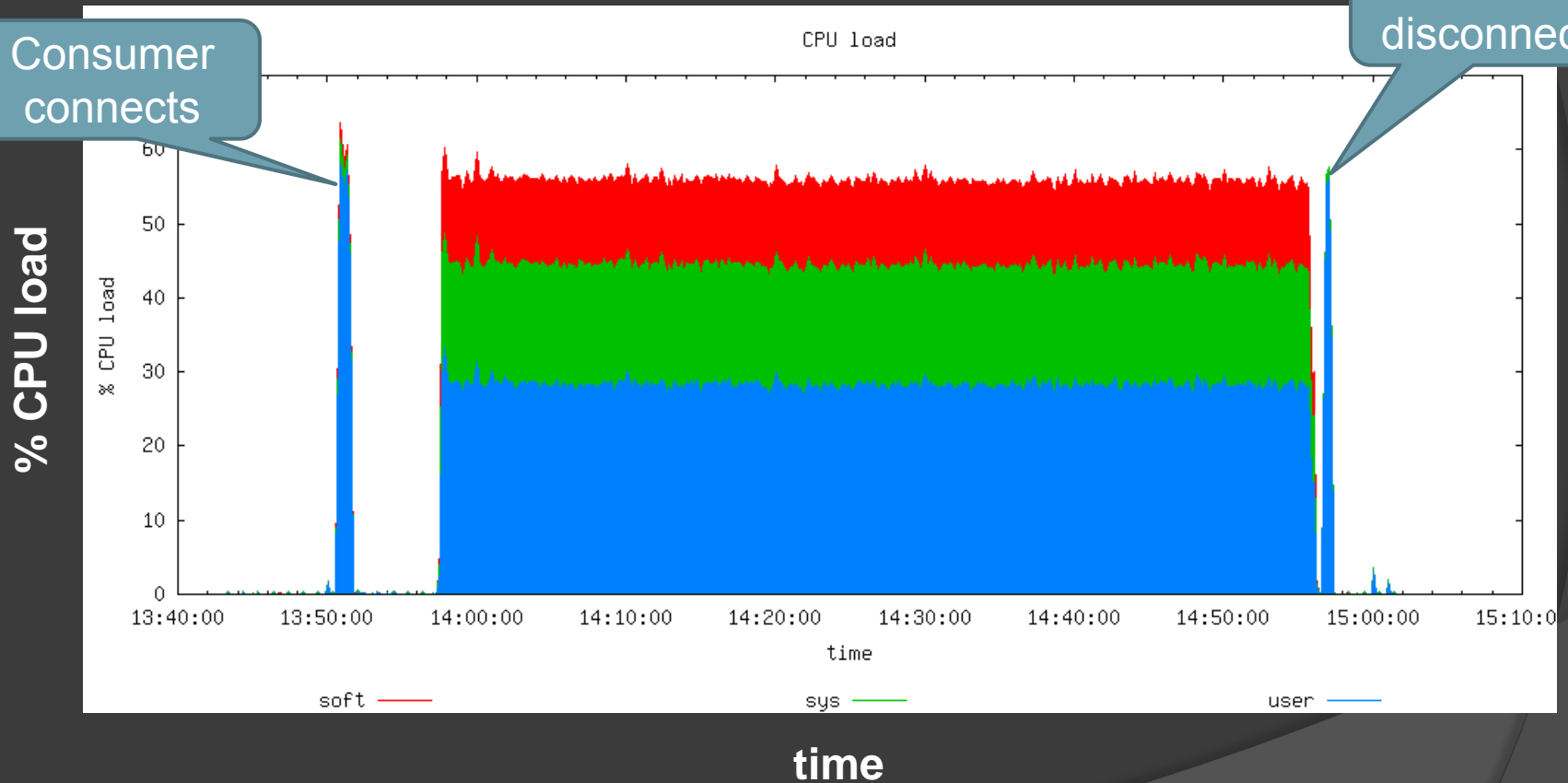
- ⦿ Doubling numbers of messages (~9500 msg/sec)
 - 100% between 5 and 10 seconds
 - Further studies for improvement needed

Result Example

● CPU load

Consumer connects

Consumer disconnects

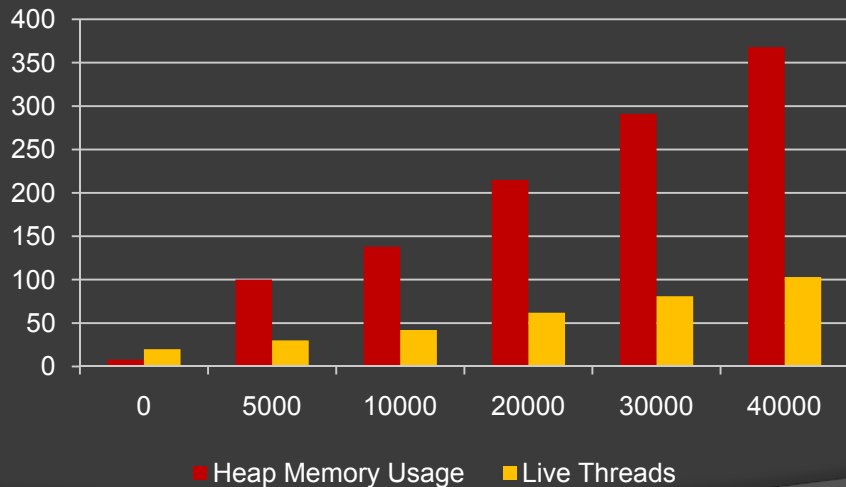


40% less CPU load thanks to optimization

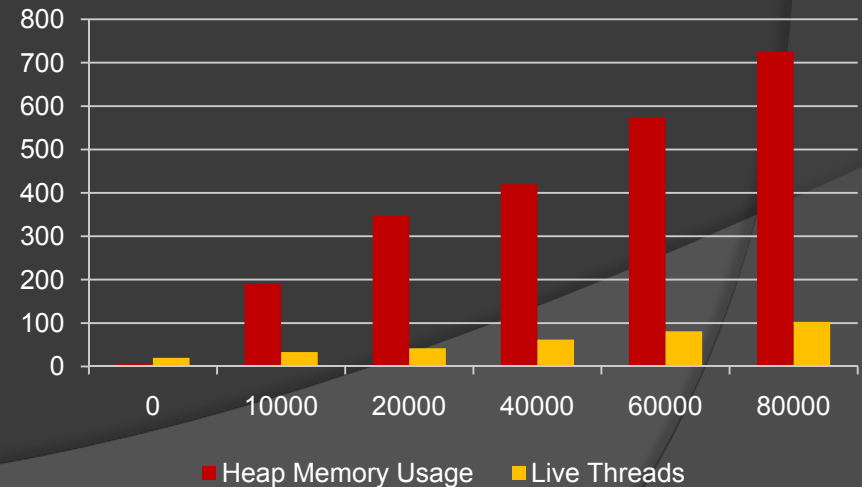
Broker Memory Consumption

- Initial Memory is proportional to
 - Connections
 - Subscriptions

1000 Subscription / Connection



500 Subscriptions / Connection



Persistence

- ⦿ Messages are swapped to disk
- ⦿ Shifts Java Memory Problem to larger scale
- ⦿ Drawbacks
 - 1 Topic = 1 Persistence Thread
 - Increase of message delay
 - Higher CPU load



Future

- ⦿ Persistence Tests
- ⦿ Improvement of DIAMON integration
- ⦿ Cluster Tests

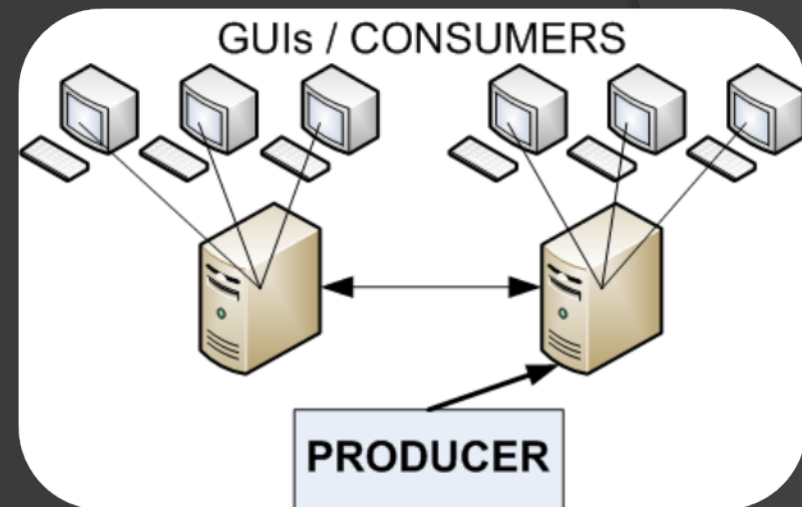
Clustering I

⦿ Distribute Load

- Interconnect two Brokers
- Consumers/Producer can choose any Broker
- Sharing of work

⦿ Drawbacks

- Consumer might not get all messages in case of network error
- Routing overhead



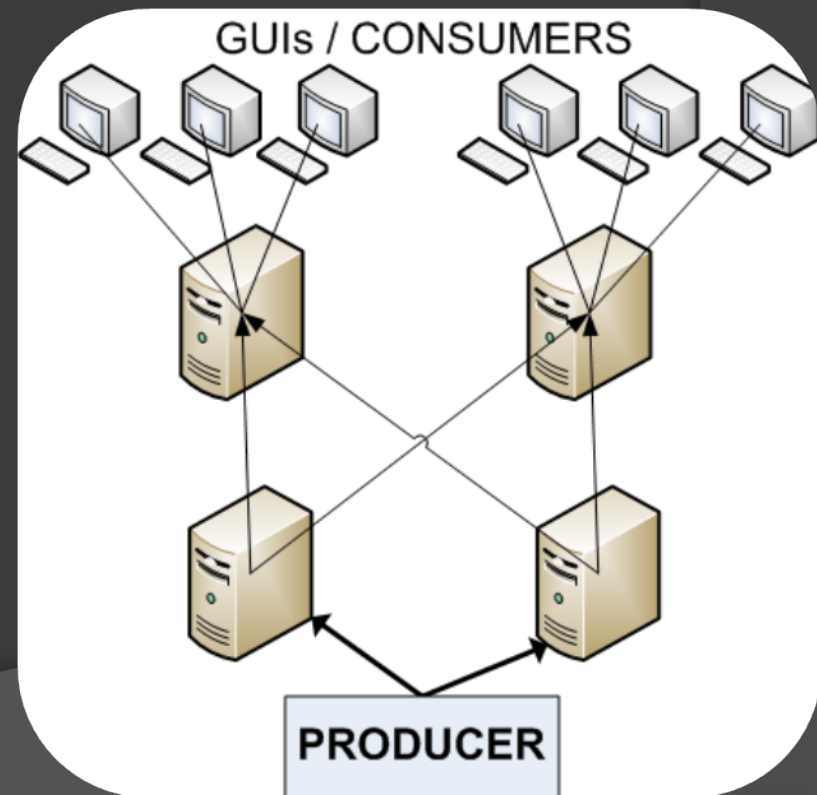
Clustering II

⦿ Failover System

- Message is sent to multiple Brokers
- Consumer can get Message from any Broker
- No routing overhead

⦿ Drawbacks

- Double sending message



Conclusions

- Official manpower for JMS (50%)
- Problems recognized and partly solved
- Providing proactive service
- Experience gained through tests
- Plans : DIAMON, Clustering, Persistence

Questions



References

<http://wikis/display/MW/JMS>